

Assignment 05 _ Midterm



Project: Using a past or current studio project generate (6) renderings. Your renderings should tell a story and convey visual mood. Use all the concepts covered in the course. For example dramatic camera views, hdri skies, and multiple effects. Use Photoshop to beautify your images. All renderings should be complete with material textures, people, trees, plants, furniture, and context buildings. Use aspect ratios that best work for each camera view.

Objective: Apply all the concepts covered in the course so far to tell a dramatic story with visual mood. Develop a deep understanding of how to create appealing renderings.

Process: Use D5 to apply materials, add entourage, and lighting. Use the effects and LUT's to enhance the renderings.
Use D5 to produce (6) renderings. Use Photoshop to make your renderings pop with style.

Deliverables Produce (1) 36x36 printed sheet with the following deliverables:
(1) The Title
(1) The Project Description
(1) Short Story that tells the viewer what your renderings convey in words
(6) Renderings at 3K resolution

Schedule: September 25th Project Description, Short Story and Initial Images Due
October 2nd Midterm Presentation in Crown Hall North Upper Outer Core

Submit: Submit all deliverables to the shared drive
Please save your files in a folder Firstname_Lastname in a sub folder A#
Please save your work as a PDF Firstname_Lastname_Assignment#

HOMEWORK ASSIGNMENTS MUST INCLUDE THE FOLLOWING:

- YOUR NAME
- ARCH 490 - Real Time Rendering
- IMAGE CAPTIONS
- SEMESTER / YEAR
- MIDTERM