

Assignment 06 _ Lumion Animation Basics _ Preset Camera Paths



Project:

Tell a story through Objects

Use your past or current studio project to create (1) four second long video. The video must make use of the effects stack in Lumion. It should tell a story and convey visual mood.

Objective:

Learn what the (4) Camera Path Presets are in Lumion
Learn the basics of the Lumion animation

Process:

Select a Lumion Preset Camera Path. Edit the Path as needed to create (1) four second path
Add the necessary asset elements to tell a story. Add plants, people, furniture etc...

Schedule:

Class-10 - Submit the deliverables listed below before the start of class-10:

Deliverables

Make (1)1280x720 MP4 project at the highest quality (all stars).

Submit:

Submit all deliverables to the shared drive
Please save your files in a folder Firstname_Lastname in a sub folder A#
Please save your work as a MP4 Firstname_Lastname_Assignment#