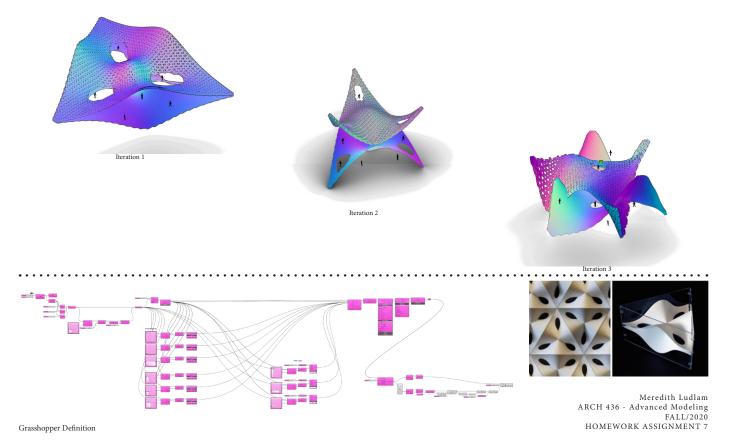
## Assignment 09 \_ Computational Form Finding \_ Karamba 3D \_ Biomorpher Evolutionary Solver \_ Mesh +



Project: Use Karamba to re-create (1) form found case study. Use Biomorpher

to show (20) different iterations. Use Mesh + to add effect.

**Objective:** Learn the basics of Karamba and Computational Form Finding. 'Skill build' for the Final.

**Process:** See the posted Class-05 texts for form finding case studies

Select a case study to re-create in Karamba Use Biomorpher to develop (20) different iterations

Use Mesh + to add a pattern to the form found mesh as shown in the Mesh + video Develop a color Strategy as shown in Grasshopper Mesh Color video and color the mesh

**Schedule:** Class-13 - Submit the deliverables listed below before the start of class-13:

**Deliverables** Produce (1) 11x17 sheet at 200 ppi with the following drawings

(1) form found case study. Use Biomorpher to show (20) different iterations

A photo of the case study

Include the Grasshopper definition

**Submit:** Submit all deliverables to the shared google drive

Please save your work as a PDF Firstname\_Lastname\_Assignment#

## HOMEWORK ASSIGNMENTS MUST INCLUDE THE FOLLOWING:

- YOUR NAME
- ARCH 436 Advanced Modeling
- SEMESTER / YEAR
- HOMEWORK ASSIGNMENT #